



BREAKING 10^9 RAYS/SEC

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Conference Scene

- Finally found the memory corruption bug!
- It wasn't.
- It was actually compiler flags. I had added:
- `-ffast-math -funsafe-math-optimizations -fno-trapping-math -fassociative-math -freciprocal-math -fno-signed-zeros -fstrict-enums`
- Great for my code, but functional simulator parts?
Not so much.

Conference Scene

- Conference scene now runs!
- Currently working on generating some good configurations.

Image Credits

- me